

**STEAM Year 8**

Target for Year 8 is:

In Year 8 students:  
 -Refine workshop procedures and safe use of tools.  
 -Increase and apply hand skills when working with a variety of materials and with a selection of simple tools.  
 -Increase and apply computing skills such as basic programming and control.  
 -Work collaboratively, creatively and tenaciously to solve real world problems.

		Working Towards Target	At Expected Target	Above Expected Target	Assessment grade
<b>UNIT 1</b> Skills Unit DT Date	Using failure to learn and grow				
	Organisation of work				
	Communication				
<b>Overall unit performance</b>					
<b>FFL:</b>	Meeting behaviour for learning standards	Actively engaged in the learning	Completing CWK to a high standard	Is a resilient learner 'Doesn't give up easily'	
<b>Achieved:</b>					

		Working Towards Target	At Expected Target	Above Expected Target	Assessment grade
<b>UNIT 2</b> Skills Unit ICT Date	Pattern Recognition				
	Application of knowledge				
<b>Overall unit performance</b>					
<b>FFL:</b>	Meeting behaviour for learning standards	Actively engaged in the learning	Completing CWK to a high standard	Is a resilient learner 'Doesn't give up easily'	
<b>Achieved:</b>					

		Working Towards Target	At Expected Target	Above Expected Target	Assessment grade
<b>UNIT 3</b> Project 1 Hovercraft Date	Using failure to learn and grow				
	Analysis				
	Grafter				
<b>Overall unit performance</b>					
<b>FFL:</b>	Meeting behaviour for learning standards	Actively engaged in the learning	Completing CWK to a high standard	Is a resilient learner 'Doesn't give up easily'	
<b>Achieved:</b>					

		Working Towards Target	At Expected Target	Above Expected Target	Assessment grade
<b>UNIT 4</b> <b>Project 2,</b> <b>Animatronics</b> <b>Date</b>	<b>Creativity</b>				
	<b>Organisation of work</b>				
	<b>Accuracy</b>				
<b>Overall unit performance</b>					
<b>FFL:</b>	<b>Meeting behaviour for learning standards</b>	<b>Actively engaged in the learning</b>	<b>Completing CWK to a high standard</b>	<b>Is a resilient learner 'Doesn't give up easily'</b>	
<b>Achieved:</b>					